

Paladin 5 CLASS & LEVEL

**Dragonborn** 

**Soldier** BACKGROUND

SPFFD

FAILURES O=O

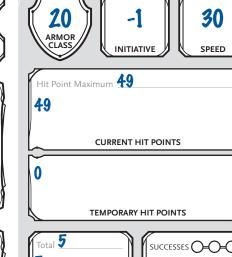
DEATH SAVES

Lawful Neutral

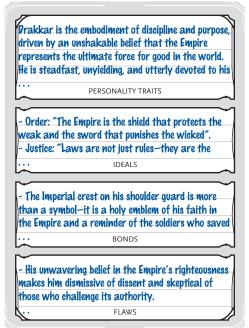
EXPERIENCE POINTS

PLAYER NAME





HIT DICE



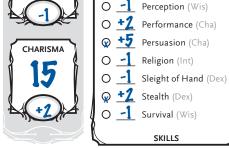


Performance (Cha)

SAVING THROWS



Features: Breath Weapon (Fire), Channel Divinity, Damage Resistance: Draconic Resistance (Fire), Draconic Ancestry: Red Dragon, Draconic Flight, Extra Attack, Faithful Steed, Fighting Style, Fighting Style feat, Great Weapon Fighting, Lay On Hands, Oath of Vengeance Spells, Paladin's Smite, Savage Attacker, Sentinel, Spellcasting, Vow of Enmity



CONSTITUTION

WISDOM

PASSIVE WISDOM (PERCEPTION)

SKILLS

Weapons: Simple, Martial; Armor: Light, Medium, Shields, Heavy; Tools: Chess Set; Languages: Common, Praconic, Giant OTHER PROFICIENCIES & LANGUAGES

+1 Longsword, Amulet, Cast-Off Plate Armor, 6 Javelin, Longsword, Shield, Shortbow, Spear, Traveler's Clothes, **Unarmed Strike EQUIPMENT** 



represented the chaos and cruelty that the Empire existed to extinguish. Over time, this devotion evolved into a sacred mission, and Drakkar swore an oath to a divine power that he believed embodied the Empire's ideals. As a Paladin of Vengeance, Drakkar is a relentless enforcer of Imperial justice, rooting out corruption and destroying those who threaten the order the Empire upholds.

Prakkar's loyalty to the Empire is so absolute that it blinds him to its flaws. He views dissent as treason and struggles to reconcile the complexities of morality with the rigid ideals he holds dear. For Drakkar, the Empire is not just a government; it is the manifestation of good

Known for: at the battle of Nargath Pass, the Imperial forces were on the verge of collapse under the onslaught

CHARACTER BACKSTORY

| ADDITIONAL F | EATURES & TRAITS |
|--------------|------------------|
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| KIT, HOLY TEATER, FAMILY, QUIVER, 7 | Kations, Robe, Tinuer box |   |
|-------------------------------------|---------------------------|---|
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|                                     |                           |   |
|                                     |                           | Kit, Holy Water, Lamp, Quiver, 7 Rations, Robe, Tinderbox |

| 0 CANTRIPS                                | ] [3]       | 2        | [6]       | 2              |     |
|---|-------------|----------|-----------|----------------|-----|
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| SPELL<br>LEVEL                            | 0           |          | _         |                |     |
| SLOTS TOTAL SLOTS EXPENDED                | 7           |          | - 🔨       |                |     |
| 1 4 20                                    | <b>1</b>    |          | -     7 ] | $\mathfrak{Z}$ | No. |
| CAST (MANAGE STEEL NAME)                  | 0           |          |           |                |     |
| © Bane (VSMC) SPELL NAME                  | - > _       |          |           |                |     |
| O Bless (VSMC) O Ceremony (VSMR)          |             | <u> </u> | <i>/</i>  |                |     |
| © Command (V)                             | - 4         | <u> </u> | <br>)     |                |     |
| O Compelled Puel (VC)                     |             |          | _ 0       |                |     |
| O Cure Wounds (VS)                        | _           |          |           |                |     |
| O Detect Evil and Good (VSC)              |             |          |           |                |     |
| O Petect Magic (VSRC)                     | _ 0         |          | _   0     |                |     |
| O Petect Poison and Pisease (VSMRC)       | _ 0         |          | _         |                |     |
| O Divine Favor (VS)                       | _ 0         |          | _         |                |     |
|   | _           |          | _ 8       | 2              |     |
| <b>⊗</b> <u>Pivine Smite (V)</u>          | _ 0         |          | -   🗸     |                |     |
| O Heroism (VSC)                           |             |          | _   0     |                |     |
|   | · · · · · · |          | _   0     |                |     |
| 2 2 0                                     | )   0       |          | _   0     |                |     |
|   |             |          | _         |                |     |
| O Aid (VSM)                               | - >         |          | < -       |                |     |
| © Find Steed (VS)  © Find Steed (VS)      |             | <b>X</b> |           |                |     |
| © Find Steed (VS)  O Gentle Repose (VSMR) | - 5         | <u> </u> |           |                |     |
| © Hold Person (VSMC)                      | - 0         |          |           | X              |     |
| O Lesser Restoration (VS)                 |             |          | _ [9]     | <u> </u>       |     |
| O Locate Object (VSMC)                    |             |          |           |                |     |
| O Magic Weapon (VS)                       |             |          |           |                |     |
|   |             |          |           |                |     |
| O Prayer of Healing (V)                   | _ 0         |          | _   0     |                |     |
| O Protection from Poison (VS)             | _           |          | _   0     |                |     |
| O Shining Smite (VC)                      | _           |          | _   0     |                |     |
| O Warding Bond (VSM)                      | _           |          | _   0     |                |     |